

Edward Zhang

Animation
Student



Contact

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- ▶ @ZhangAnimations

Languages

- English (Native language)
- Chinese (Native language)

Skills

- 3D Animation (Blender, Maya)
- 3D Modelling (Blender)
- Video Editing
(Vegas pro, Premiere pro)
- Digital art (Photoshop)

About

I hold a Bachelor of Art in animation and learned Animation and Game Design, including how to animate frame by frame, both 2D and 3D with many software such as Photoshop and Blender.

I also enjoy making short films/vlogs to post on YouTube and also enjoy working as part of a creative team to make films, animation, and editing.

Education

Primary school: Galway Educate Together
(2009 - 2016)

Secondary School: Coláiste Eínde (St. Endas)
(2016 - 2021)

Yeats College (2021- 2022)

Course: Bachelor's Degree (Honours) in Animation and Game Design

University: Atlantic Technological University
(2022-2025)

Modules

- 3D Modelling
- 3D Animation for film & TV
- Screen Writing
- Game Design & Theory
- Animation Studio & theory
- Drawing
- Production Media

Work Experience

WOOZA (Wood Fired Pizza): Kitchen
Porter/Waiter (Nov 2019 - Dec 2019)

Twelve Hotel Galway: Kitchen Porter
(Sep 2022 – Feb 2023)